

Online-Seminar

Psychoakustik 2 – Transiente Vorgänge, tonale Komponenten und Modulation

Andreas Langmann

Transiente Metriken

Time varying Loudness N10

Kurtosis

Wavelets

Tonale Metriken

Tonality

Tone to Noise

Prominence Ratio

Modulations Metriken

Hilbert Envelope & Modulation Theory

Fluctuation Strength and Roughness



Transiente Metriken

Time varying Loudness N10

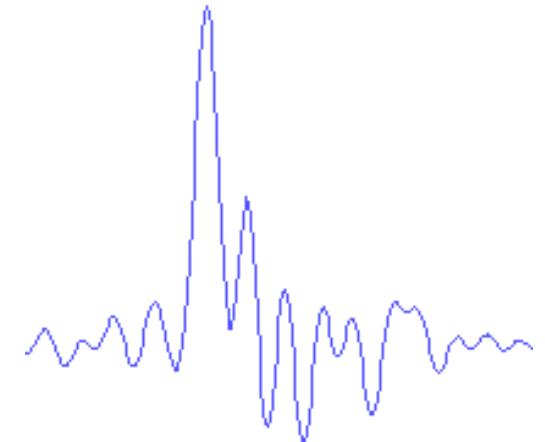
Kurtosis

Wavelets

Clicks, Clunks and Pings! What is a Transient?

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- Event less than 1 second in duration, usually in milliseconds
- Impulsive, changing amplitude rapidly
- Traditional FFT techniques are not always effective in analyzing
- Types of signals: keyboard clicks, injector ticks, piston slap, door slam, other human actuated sounds

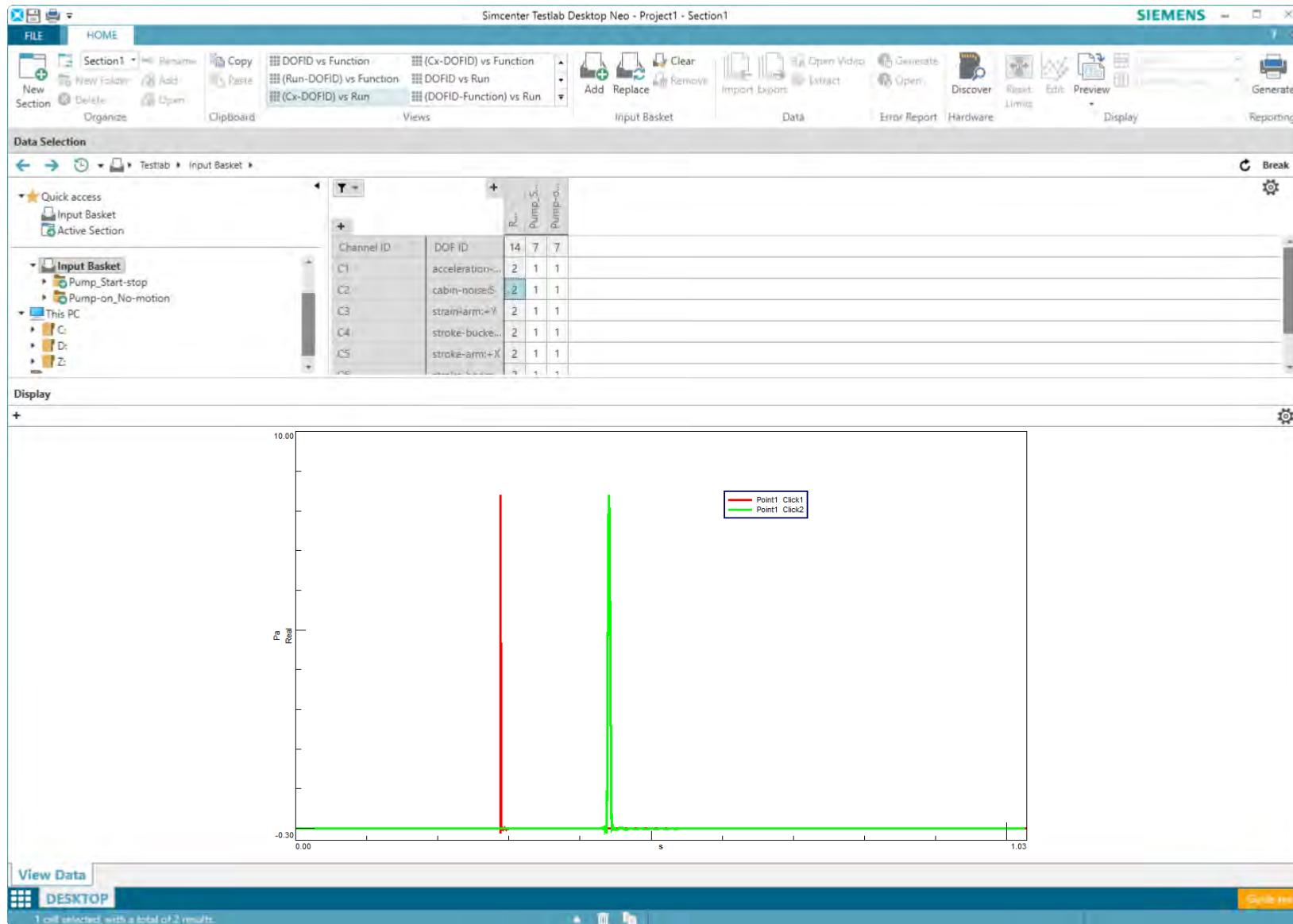




Loudness N10

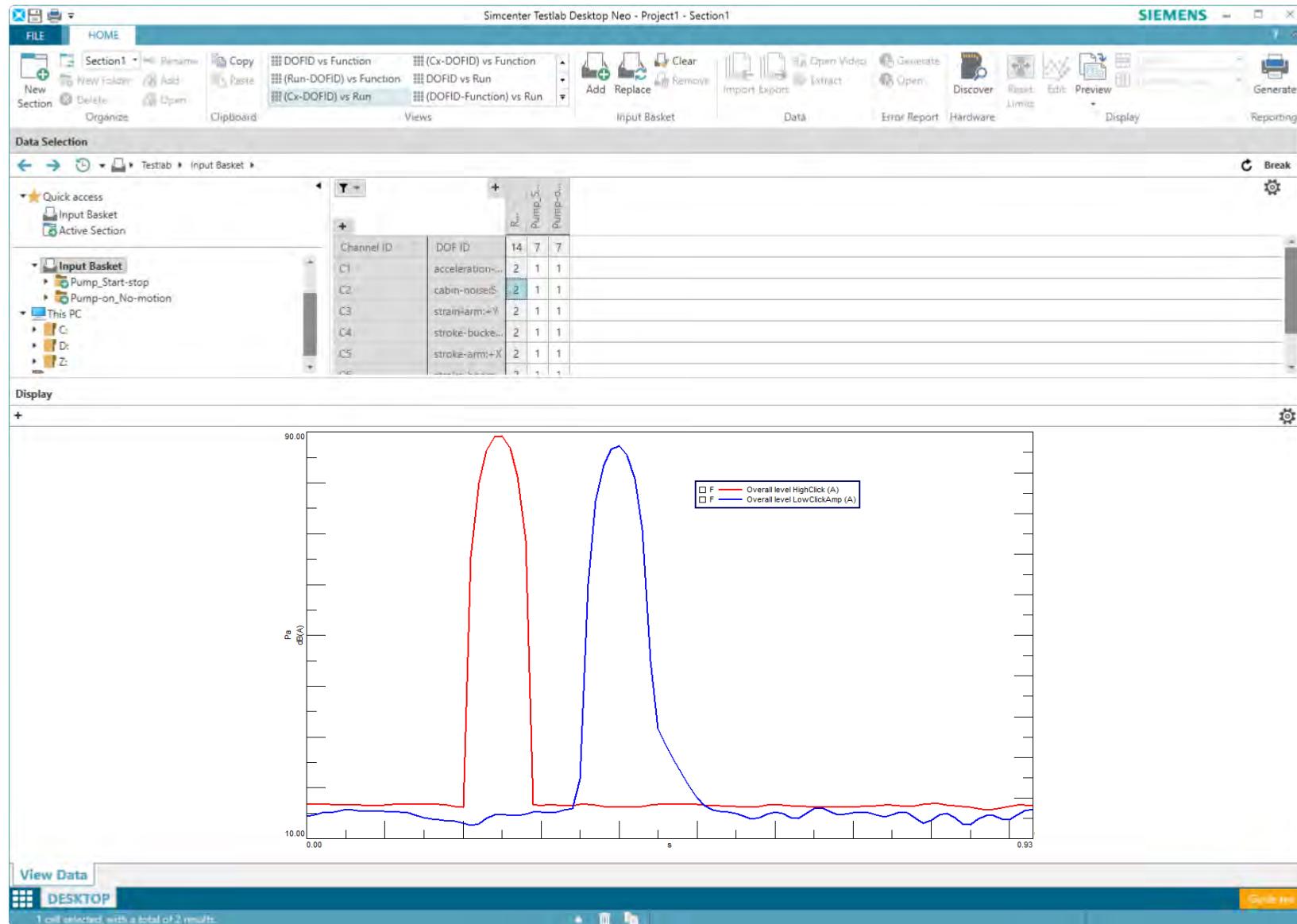
N10 Loudness

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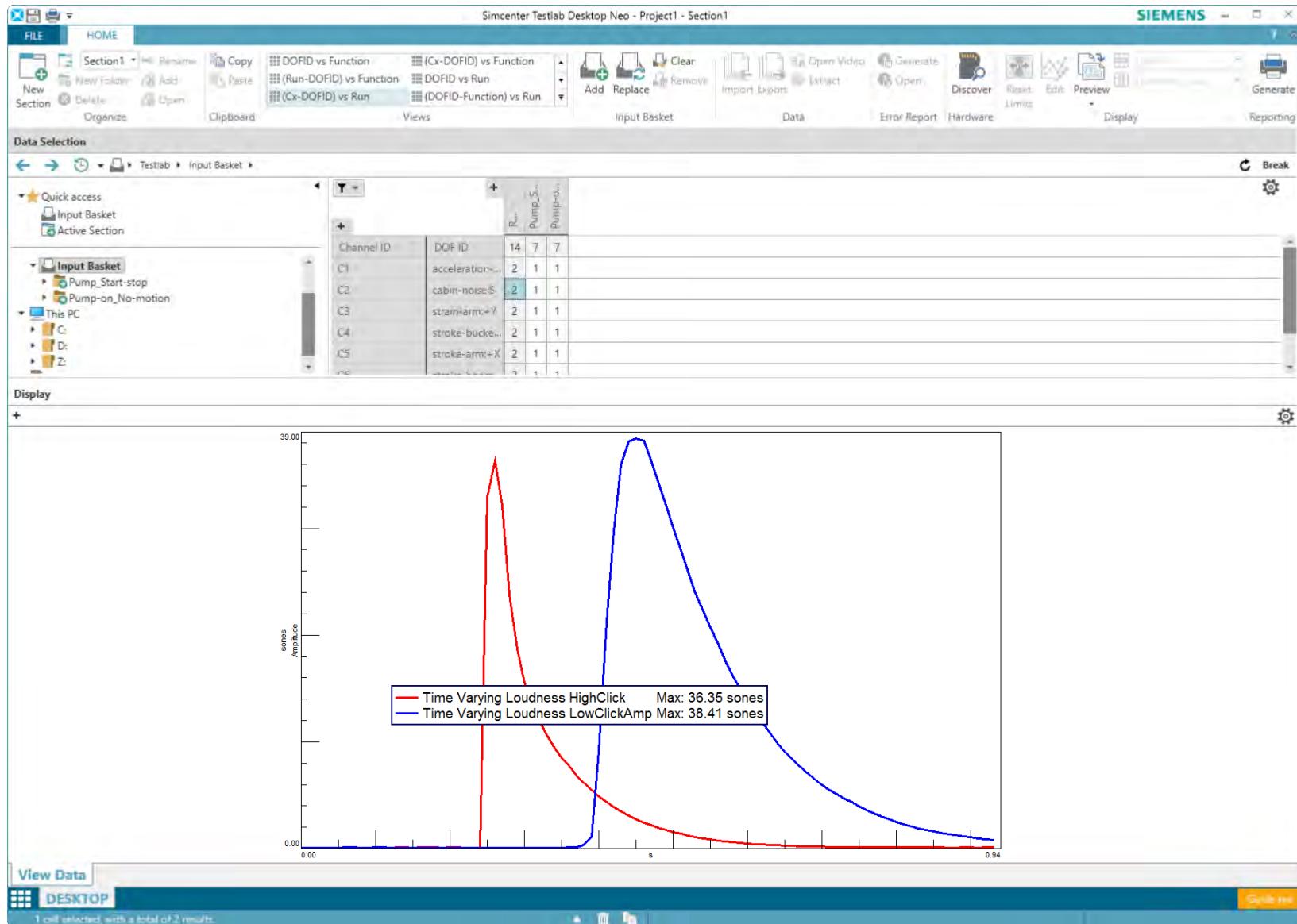
N10 Loudness

SIEMENS
Ingenuity for life



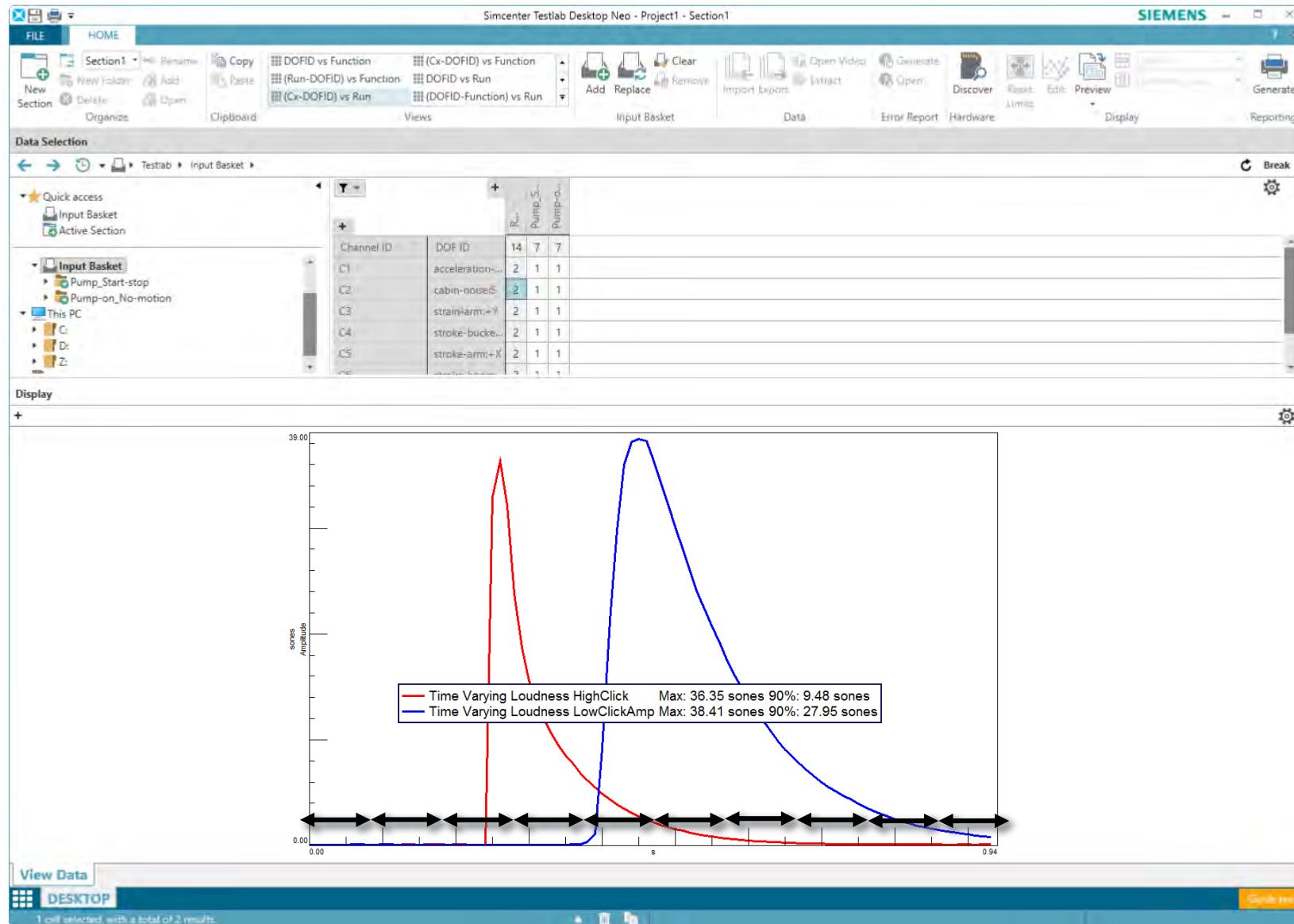
N10 Loudness

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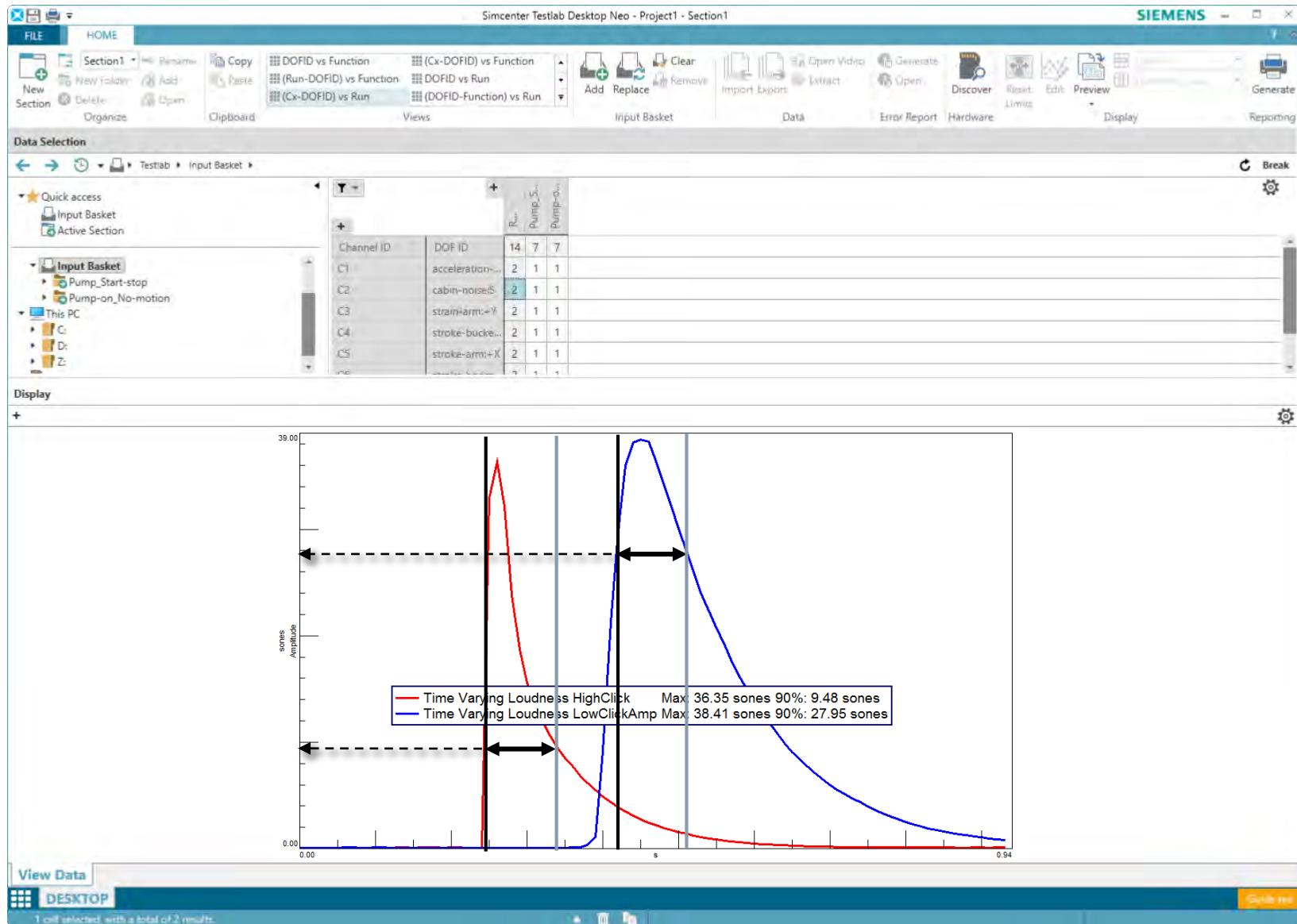
N10 Loudness

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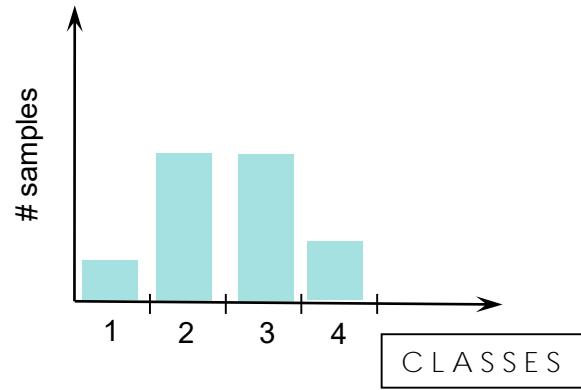
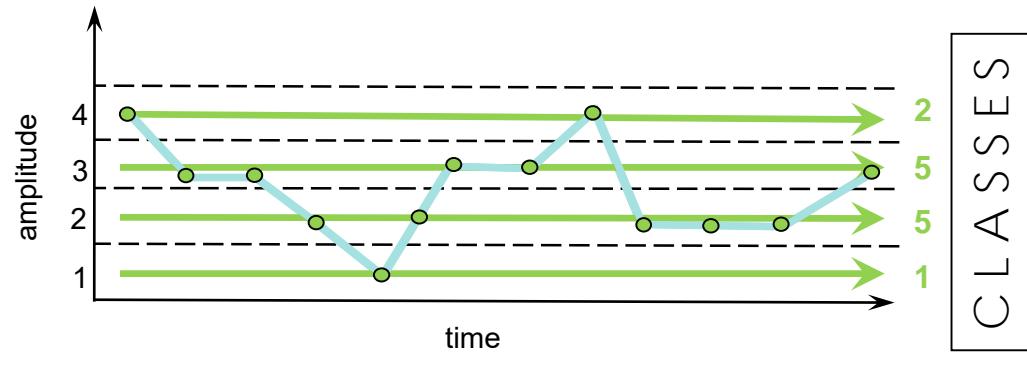
N10 Loudness

SIEMENS
Ingenuity for life

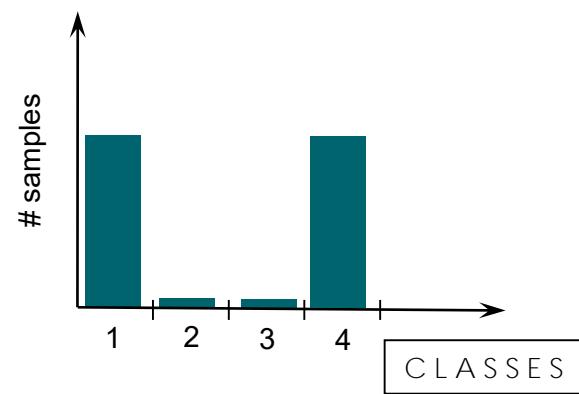
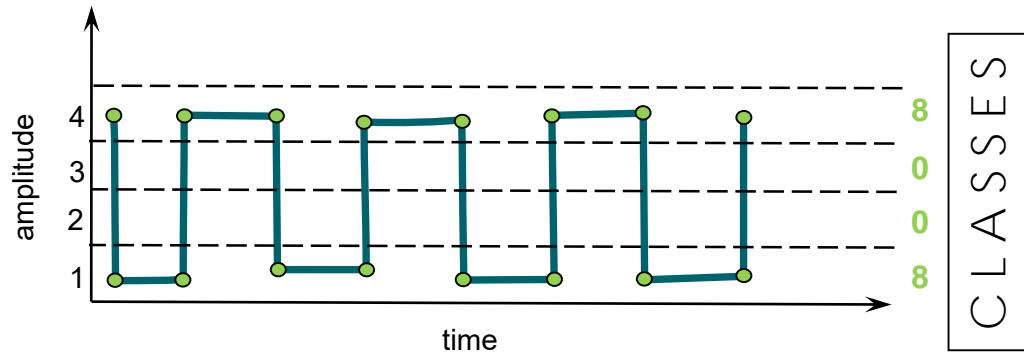


Kurtosis

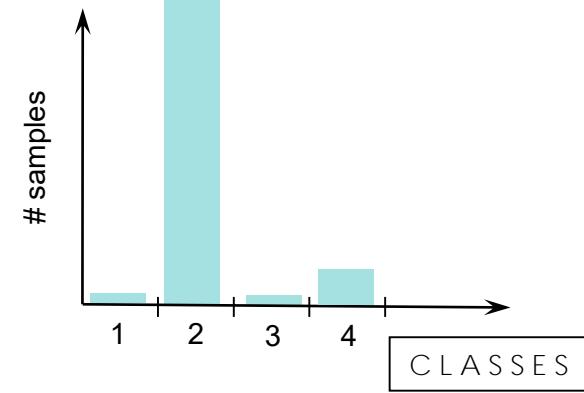
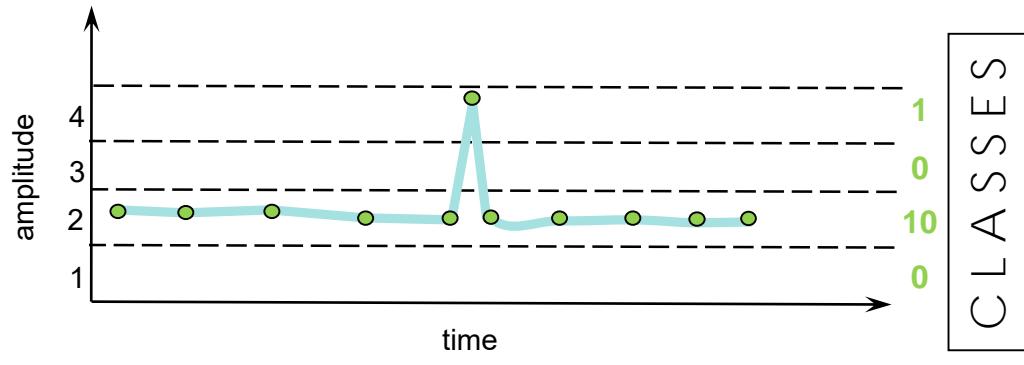
Kurtosis - Histogram



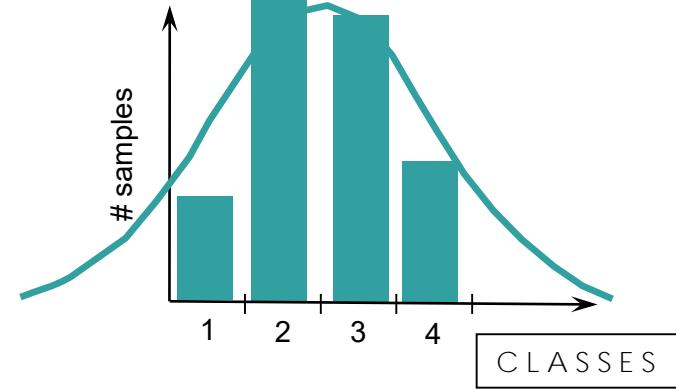
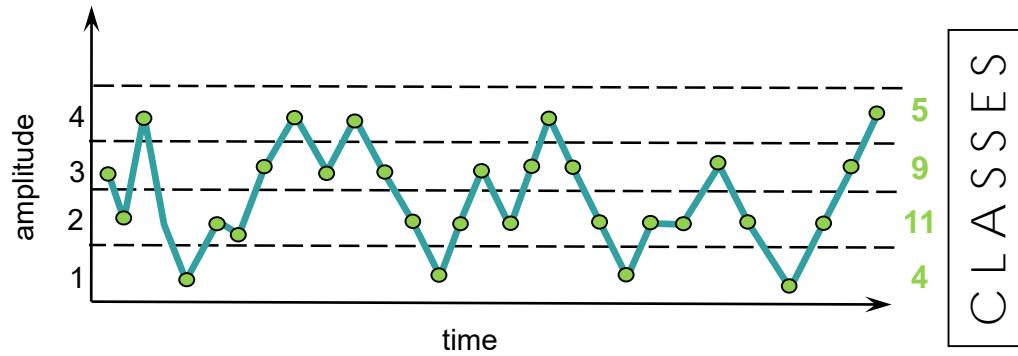
Histogram: Square Wave



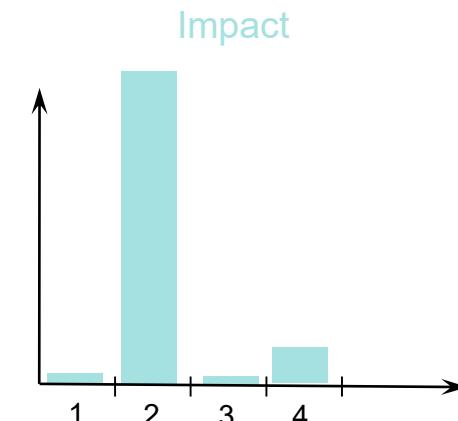
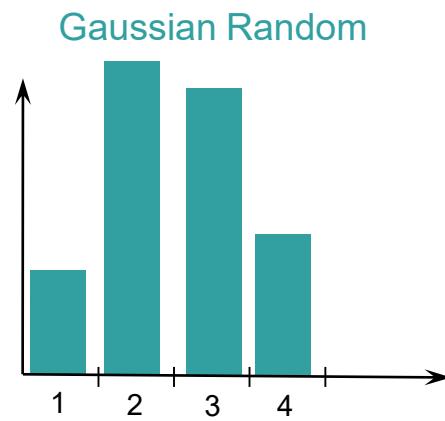
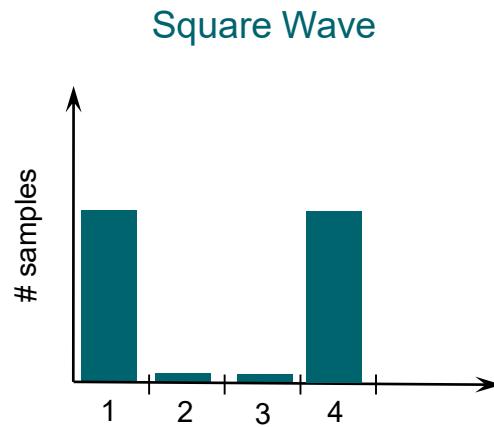
Histogram: Impact



Histogram: Gaussian Random



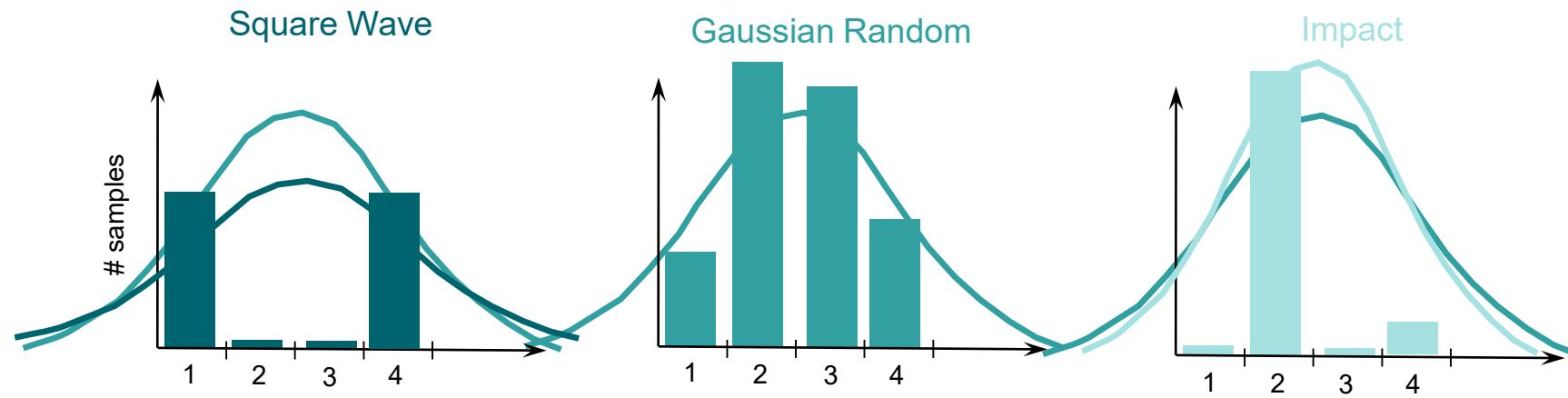
Distribution



$$k = \frac{n \sum_{i=1}^n (x_i - \bar{x})^4}{\left(\sum_{i=1}^n (x_i - \bar{x})^2 \right)^2} - 3$$

Kurtosis (k) is a unitless parameter that measures the relative sharpness or flatness of a distribution for a signal relative to a normal or Gaussian one.

Kurtosis

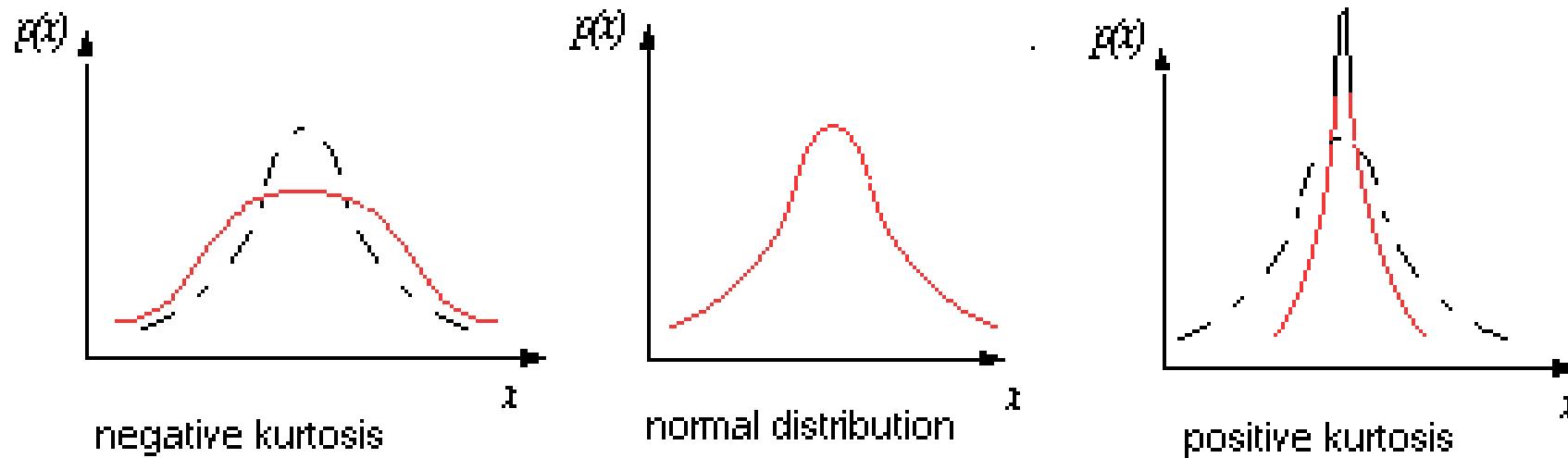


<0

$=0$

>0

Kurtosis

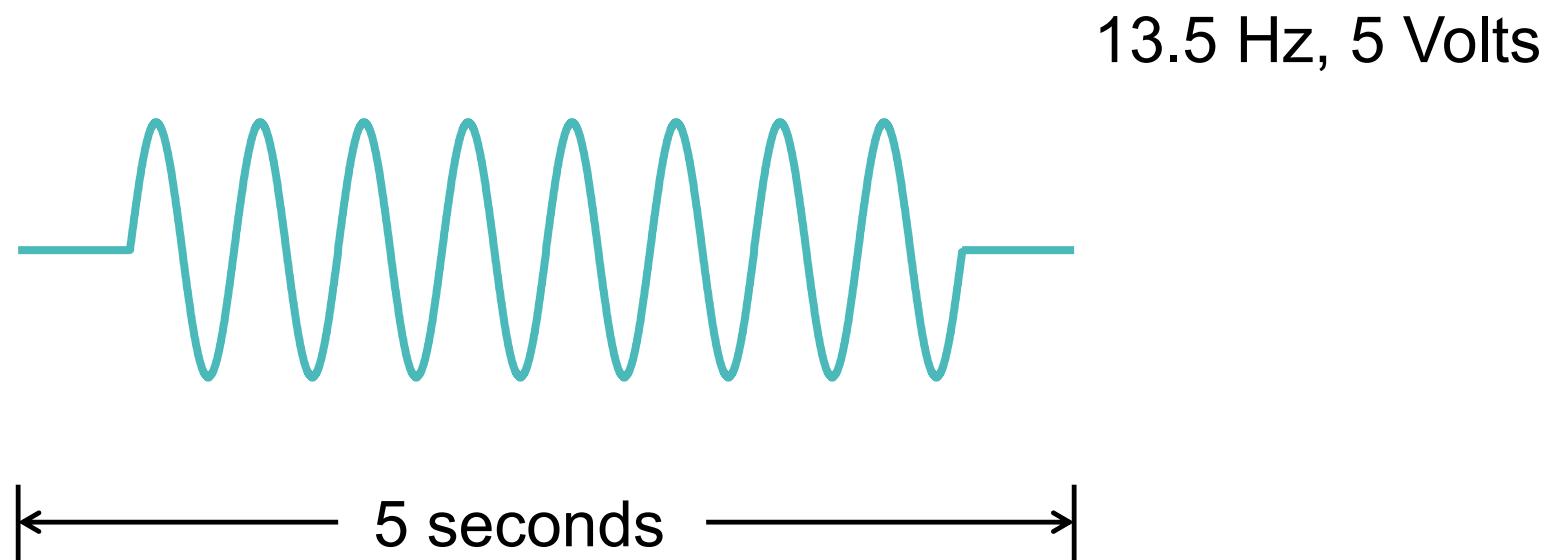


- Equal 0 → Normal Distribution, "mesokurtic."; example signal: Gaussian Random
- Negative ("<0") – Wide Distribution, "platykurtic"; example signal: Square/Sine Wave
- Positive (">0") – Narrow Distribution, "leptokurtic"; example signal: Impact

Time-Frequency Analysis: Wavelets

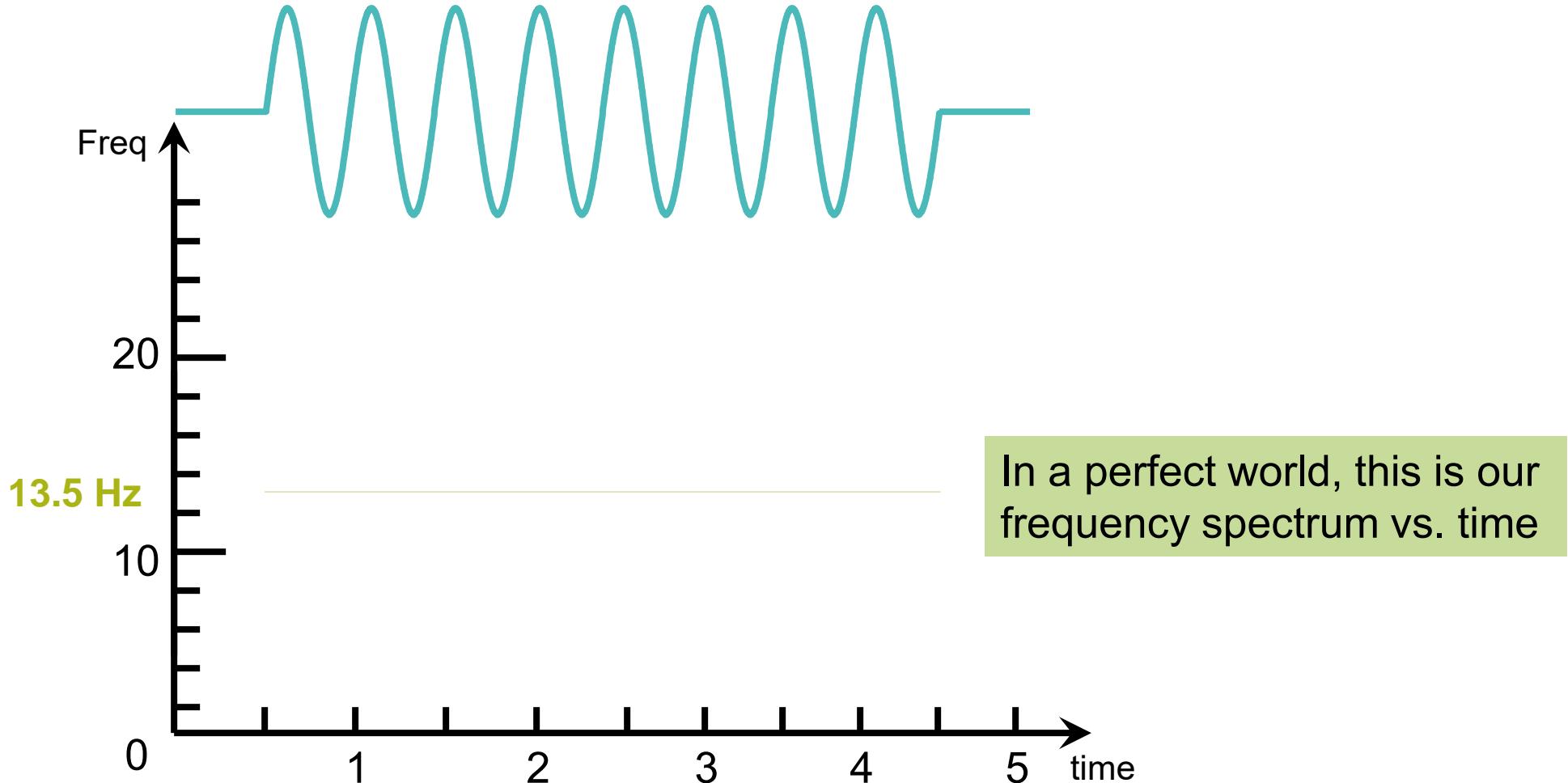
Time-Frequency Analysis: Wavelets

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Time-Frequency Analysis: Wavelets

SIEMENS
Ingenuity for life



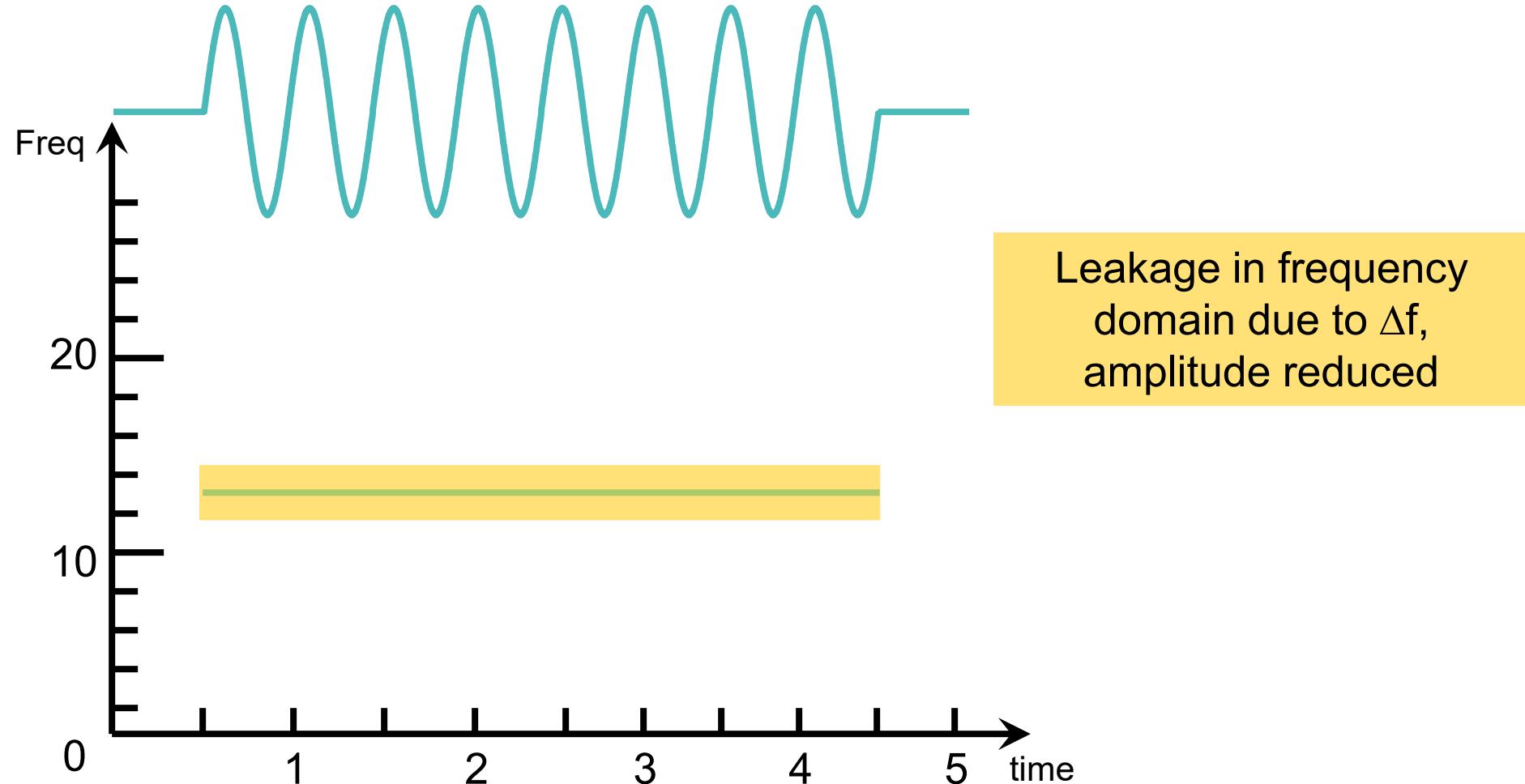
Time-Frequency Analysis: Wavelets

Perform FFT

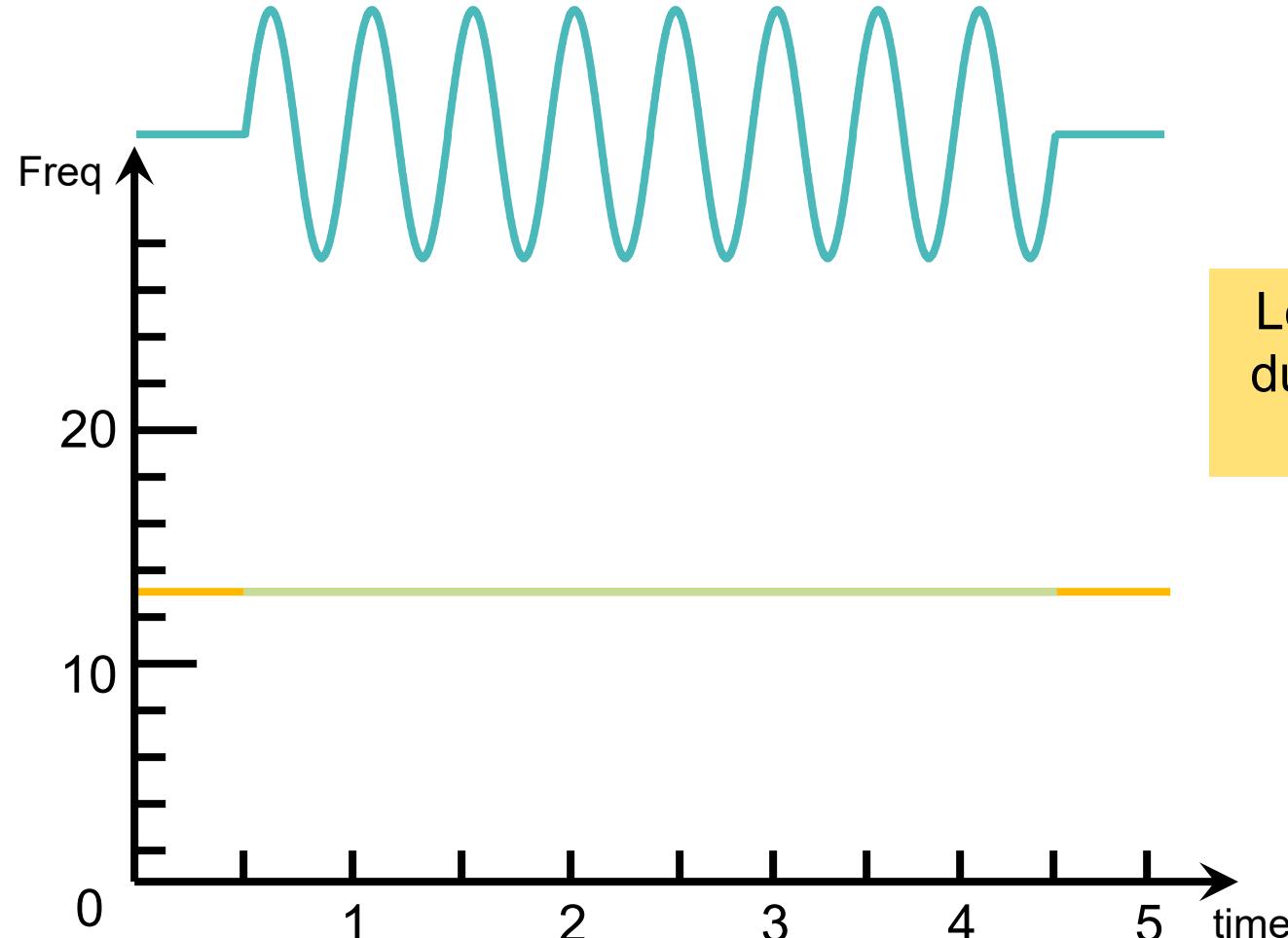
T=0.5 sec

$T=1/(\Delta f)$

$\Delta f = 2 \text{ Hz}$



Time-Frequency Analysis: Wavelets



Perform FFT

$$\Delta f = 0.5 \text{ Hz}$$

$$T = 1 / (\Delta f)$$

$$T = 2 \text{ sec}$$

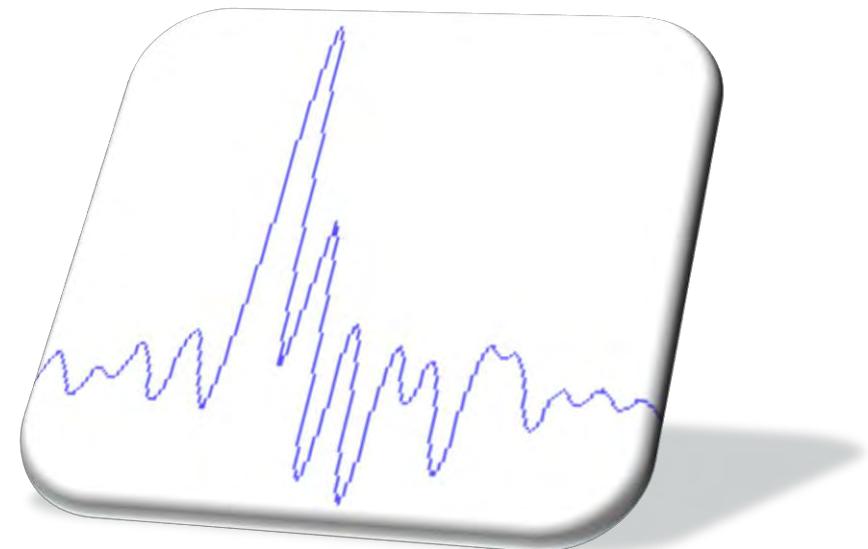
Leakage in time domain
due to T, incorrect signal
determination

Traditional FFT methods do not work well on transient events:

- Good Time Resolution → Bad Frequency
- Good Frequency Resolution → Bad Time

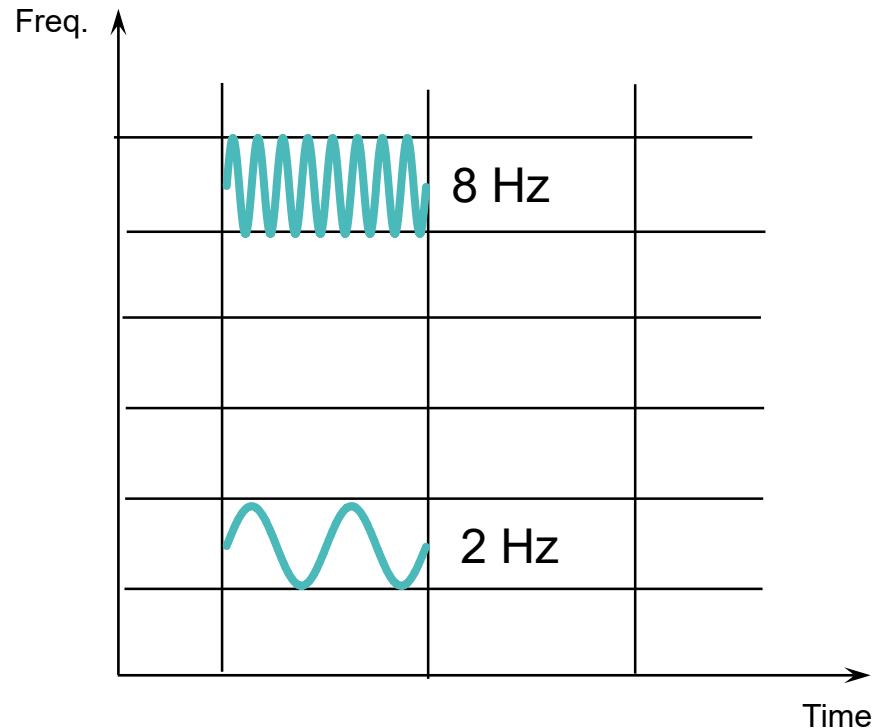
Solution: **Wavelets**

- Alternative Time-Frequency Methods
- Not FFT based (per se)
- Generate large amount of information over small time duration (I.e., analyze only milliseconds worth of data)

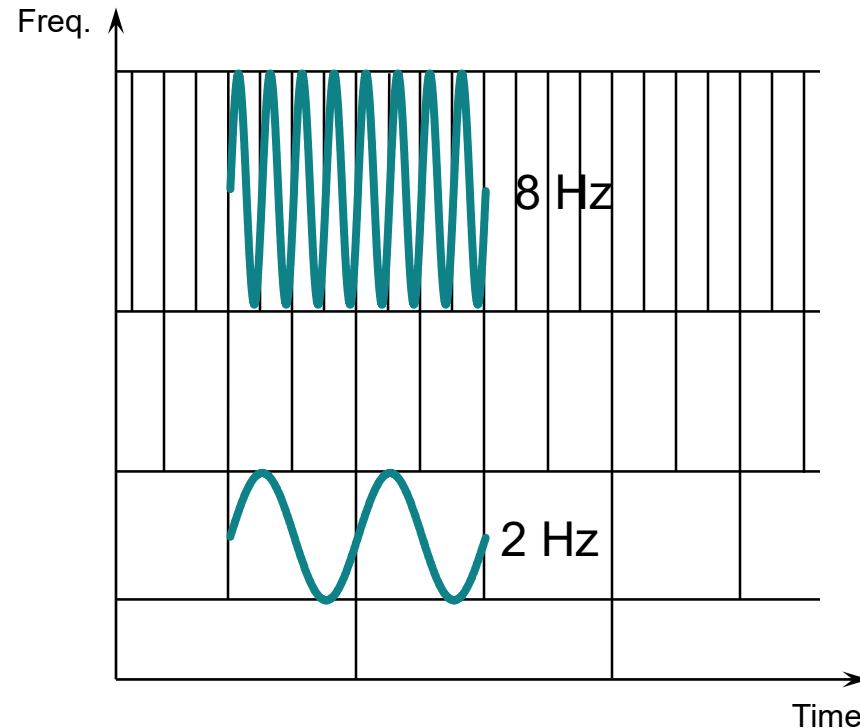


Time-Frequency Analysis: Wavelets

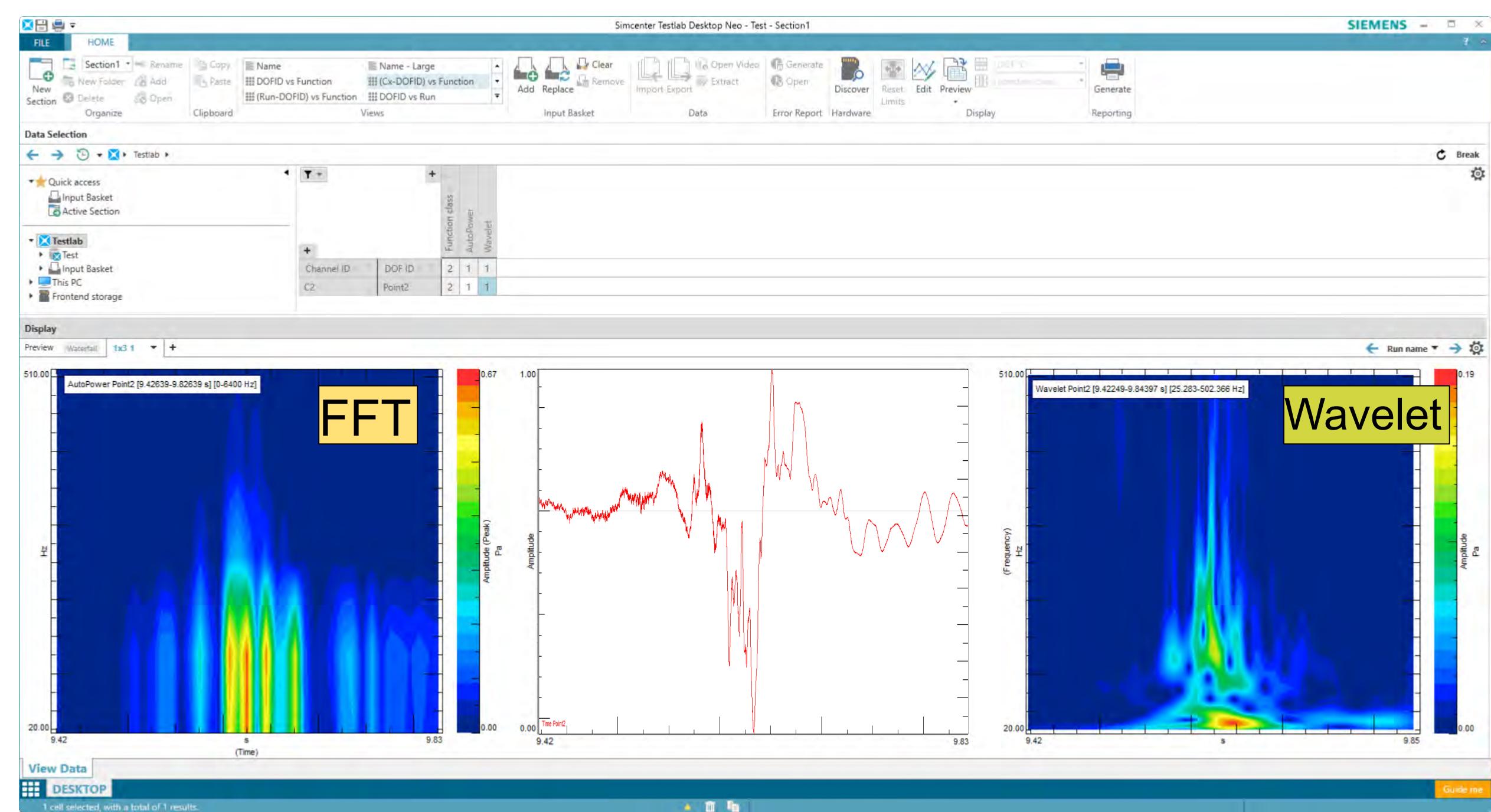
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Traditional FFT



Wavelet



Tonale Metriken

Tonality

Tone to Noise

Prominence Ratio

Tonal Examples

Tonal noise issues characterized by:

- Distinct audible peaks at discrete frequencies
- Opposite of broadband



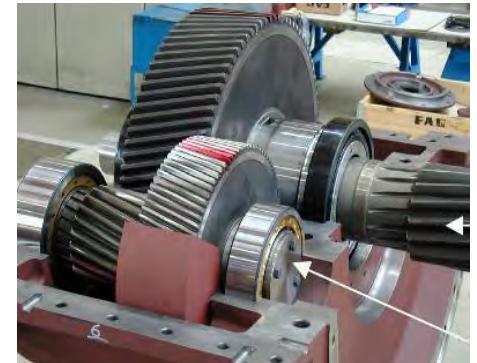
Vuvuzela



Turbocharger



Mosquito



Gear Whine

Tonality

DIN 45681 provides an iterative method to detect tones by comparing the levels of each spectral line

1 Tonality Unit (t. u.) has the tonality of a 1 kHz sine tone
@ 60dB

Tone-to-Noise

ECMA-74 and ISO 7779 describe the calculation

Levels of the prominent discrete tones are compared to the noise level in the same critical band

Prominence Ratio

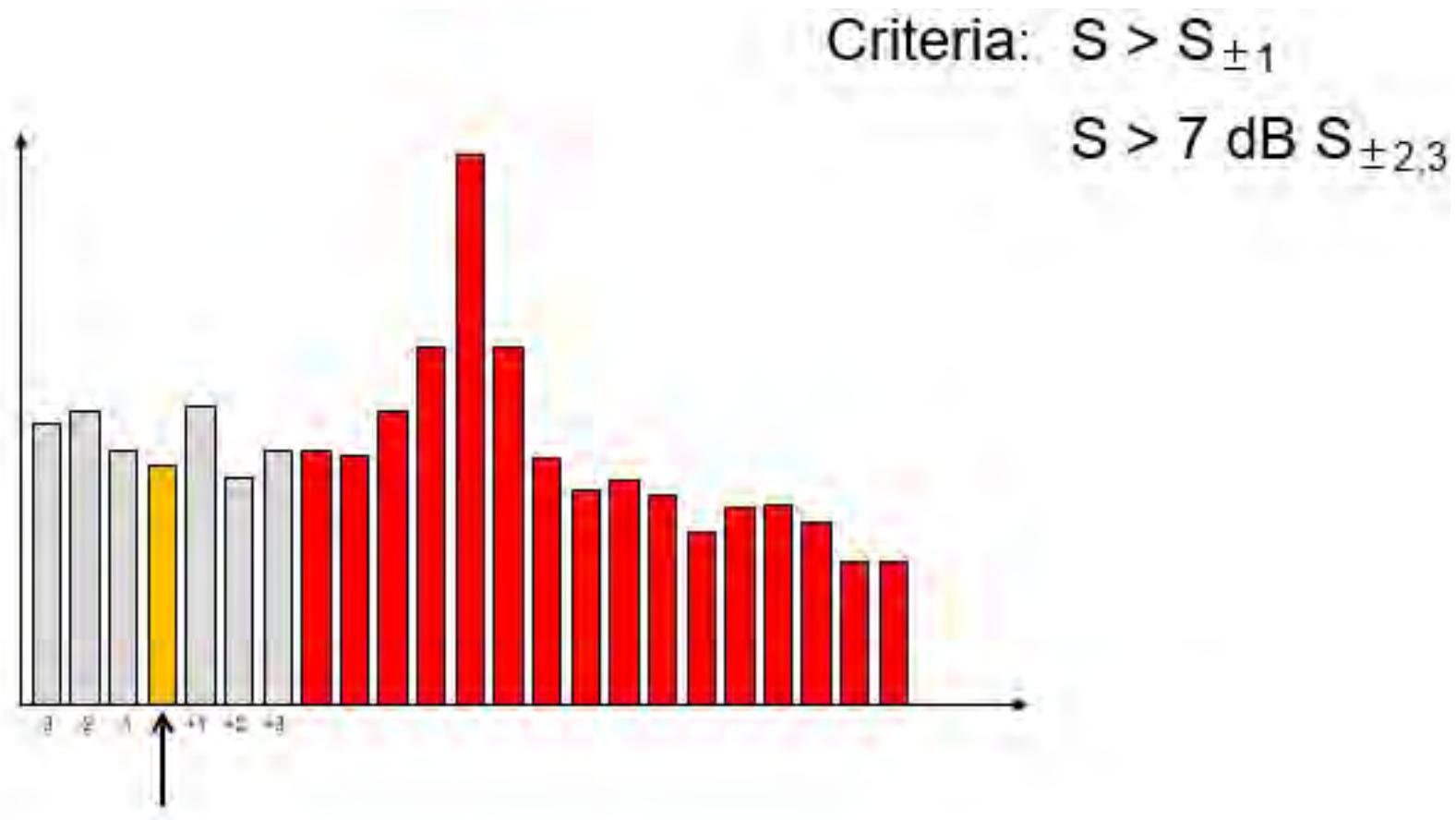
ECMA-74 and ISO 7779 describe the calculation

Average SPL of the critical band centered around the tone is higher than surrounding critical bands

Tonality

DIN 45681 provides an iterative method to detect tones by comparing the levels of each spectral line

1 Tonality Unit (t. u.) has the tonality of a 1 kHz sine tone
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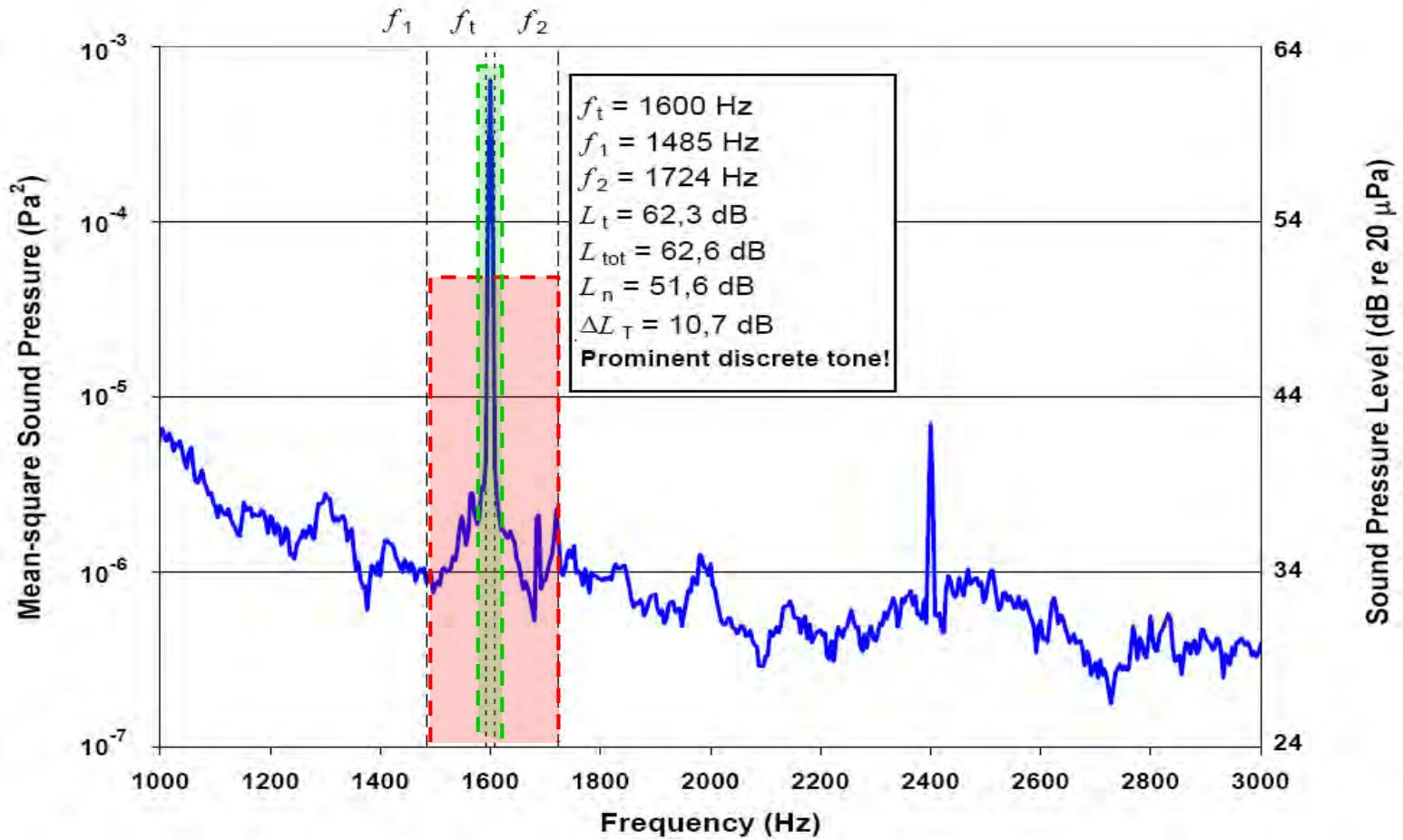
Pure tones produce a tonality value of 1.0

Pure random noise produces a tonality value of 0.0

Tone-to-Noise

ECMA-74 and ISO 7779
describe the calculation

Levels of the prominent
discrete tones are
compared to the noise
level in the same critical
band



Critical Bands

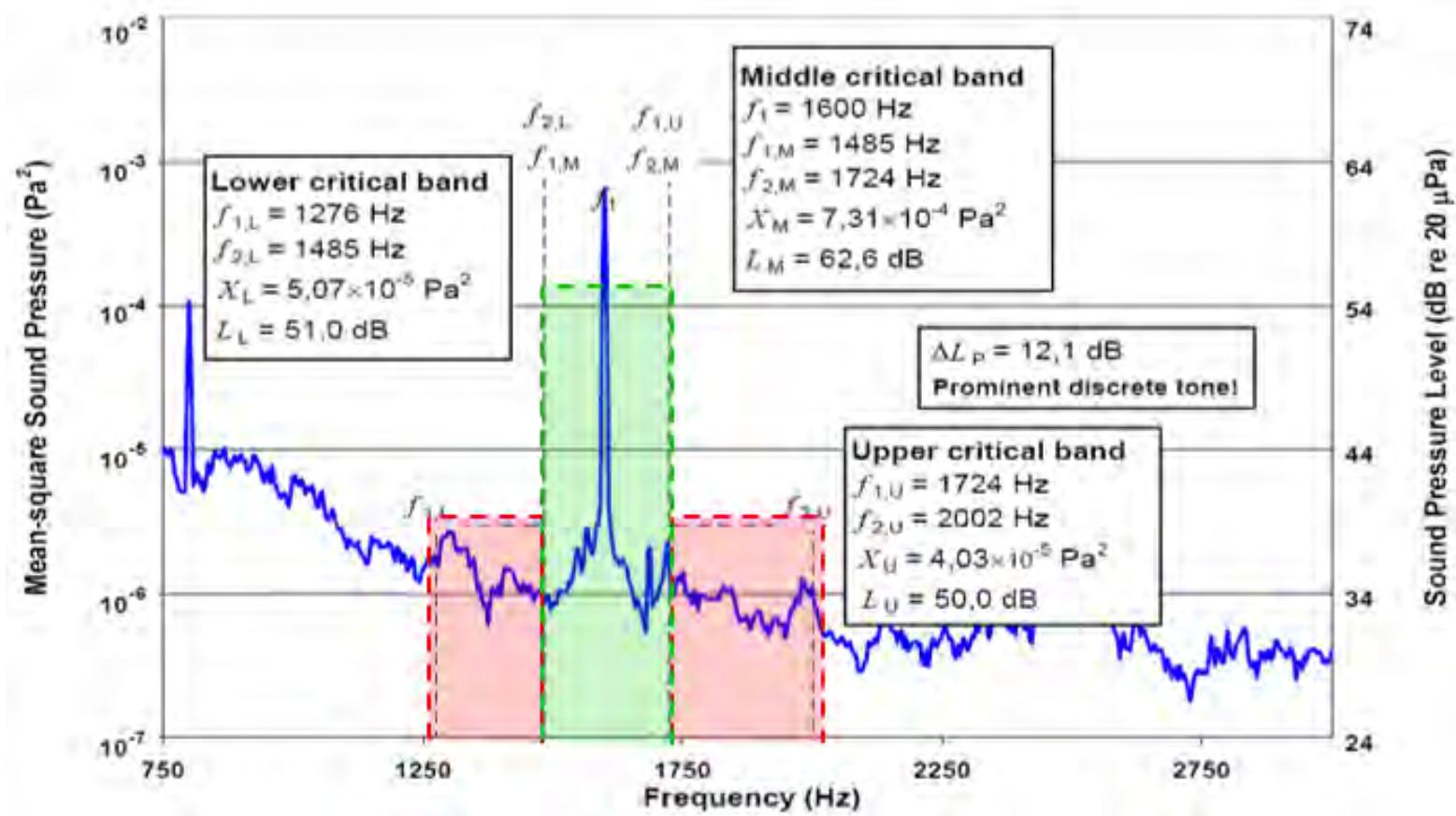
The inner ear can be considered to act as a set of overlapping constant percentage Bandwidth filters. The noise Bandwidths concerned are approximately constant with a Bandwidth of around 110 Hz, for frequencies below 500 Hz, evolving to a constant percentage value (about 23 %) at higher frequencies. This corresponds perfectly with the nonlinear frequency-distance characteristics of the cochlea. These Bandwidths are often referred to as 'critical Bandwidths' and a 'Bark' scale is associated with them as shown in Table 1.1.

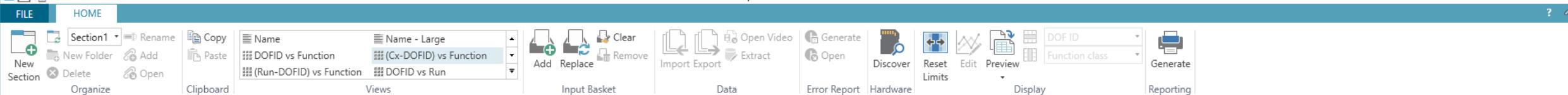
| Critical Band (Bark) | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|-----------------------|------|------|------|------|------|------|-------|-------|
| Center Frequency (Hz) | 50 | 150 | 250 | 350 | 450 | 570 | 700 | 840 |
| Bandwidth (Hz) | 100 | 100 | 100 | 100 | 110 | 120 | 140 | 150 |
| Critical Band (Bark) | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| Center Frequency (Hz) | 1000 | 1170 | 1370 | 1600 | 1850 | 2150 | 2500 | 2900 |
| Bandwidth (Hz) | 160 | 190 | 210 | 240 | 280 | 320 | 380 | 450 |
| Critical Band (Bark) | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| Center Frequency (Hz) | 3400 | 4000 | 4800 | 5800 | 7000 | 8500 | 10500 | 13500 |
| Bandwidth (Hz) | 550 | 700 | 900 | 1100 | 1300 | 1800 | 2500 | 3500 |

Prominence Ratio

ECMA-74 and ISO 7779
describe the calculation

Average SPL of the critical band
centered around the tone is
higher than surrounding critical
bands





Data Selection

This PC > C: > _DATA > LMS_Data > TestLab_Data > Demo_Data > Rotating_Machinery_Testing > Compare_Measurements.lms > ConstantSpeed80KmPerHour



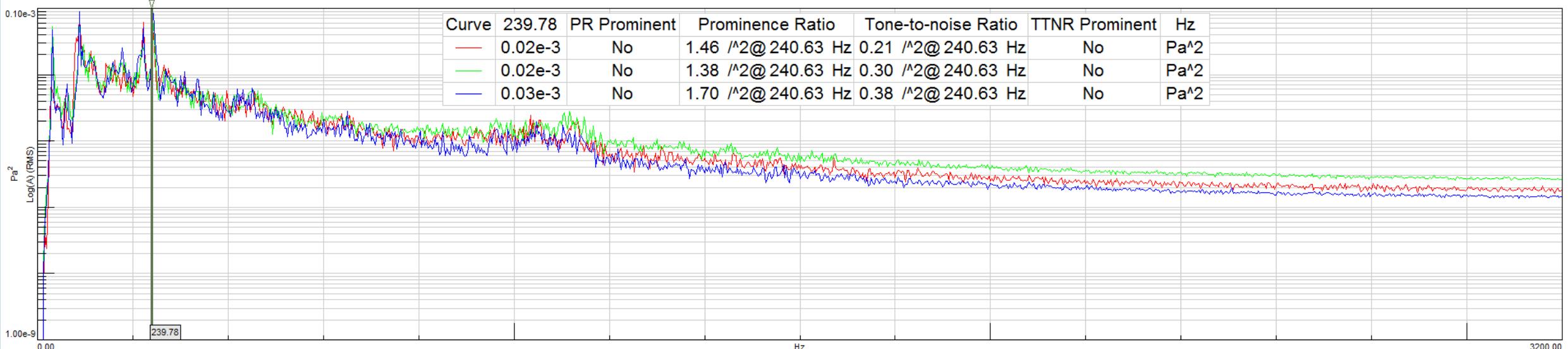
- Quick access
- Input Basket
- Active Section

- Bremsscheibe.lms
- complete_results
- Demo_Data
 - Automation
 - Rotating_Machinery_Testing
 - Compare_Measurements.lms
 - ConstantSpeed80KmPerHour
 - ThirdGearRunup
 - ThirdGearRunupRundown
 - Structural Analysis

| DOF ID | Driver:S | Passenger Ear Left:S | Passenger Ear Right:S | Mount Right Engine:... | Mount Right Engine:... | Mount Right Body:+X | Mount Right Body:+Y | Mount Right Body:+Z | Tacho1 | |
|---------------------|----------|----------------------|-----------------------|------------------------|------------------------|---------------------|---------------------|---------------------|--------|---|
| Function class | 81 | 9 | 9 | 9 | 9 | 6 | 9 | 9 | 9 | 3 |
| 1/3 octave spectrum | 27 | 3 | 3 | 3 | 3 | 3 | 3 | 3 | 3 | - |
| AutoPower | 27 | 3 | 3 | 3 | 3 | 3 | 3 | 3 | 3 | - |
| CrossPower | 24 | 3 | 3 | 3 | 3 | 3 | - | 3 | 3 | - |
| Time | 3 | - | - | - | - | - | - | - | - | 3 |

Display

Preview AutoPower 1x3 1 FrontBack 1 +



View Data



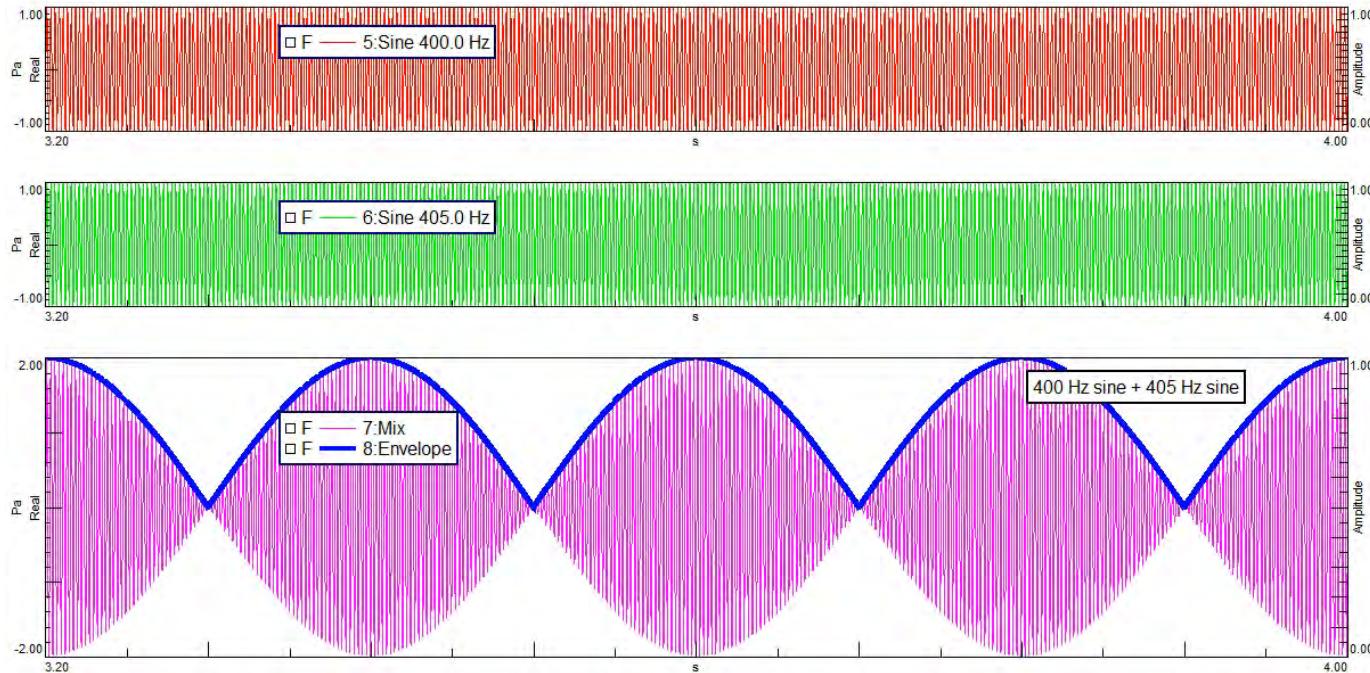
1 cell selected, with a total of 3 results.



Modulations Metriken

Hilbert Envelope & Modulation Theory
Fluctuation Strength and Roughness

Phase shift between signals causes modulation in amplitude – these can be often perceived as annoying

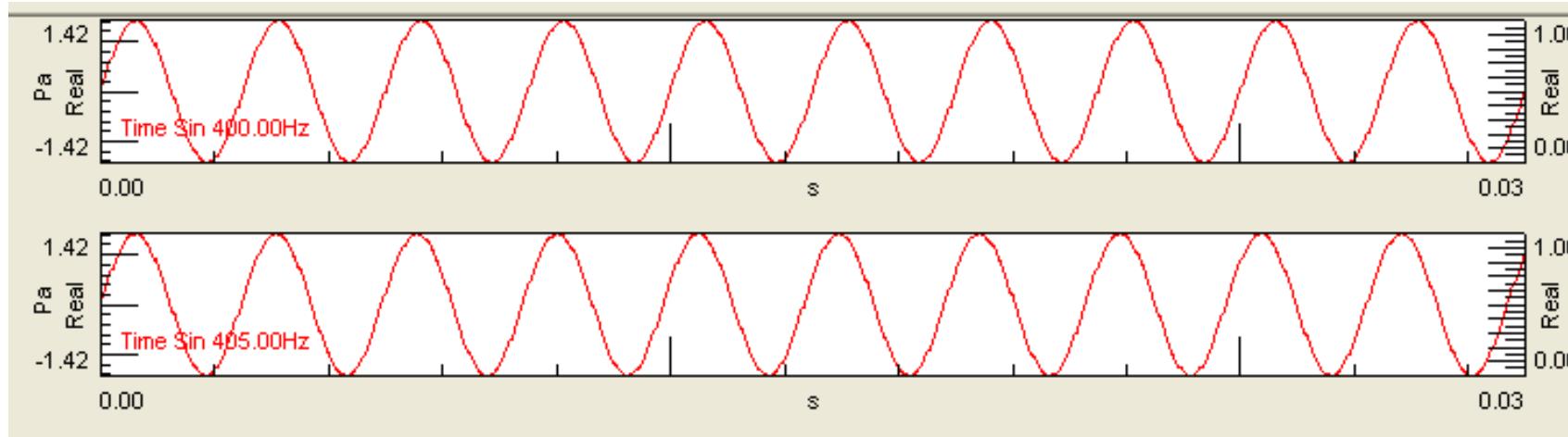


Sounds which vary in amplitude “slowly” over time

- Electric Motor “warble”
- Exhaust/Intake “Growl”
- Aircraft Turbo Props
- Cooling fan and engine running at same speed

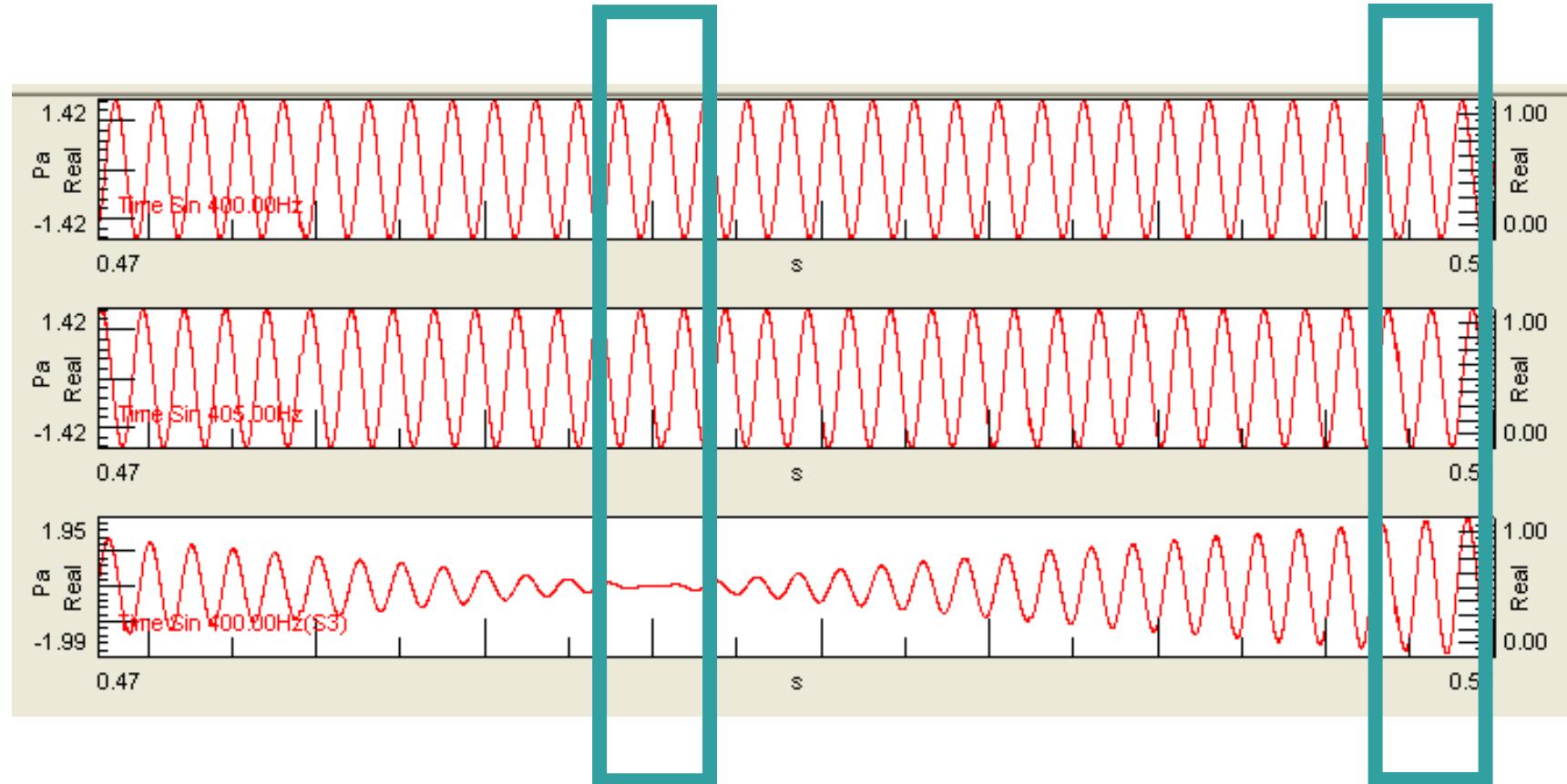


Modulation Theory



- What does the sum of a 400 Hz sine wave and 405 Hz sine wave look like?
- What do you hear?

Modulation Theory

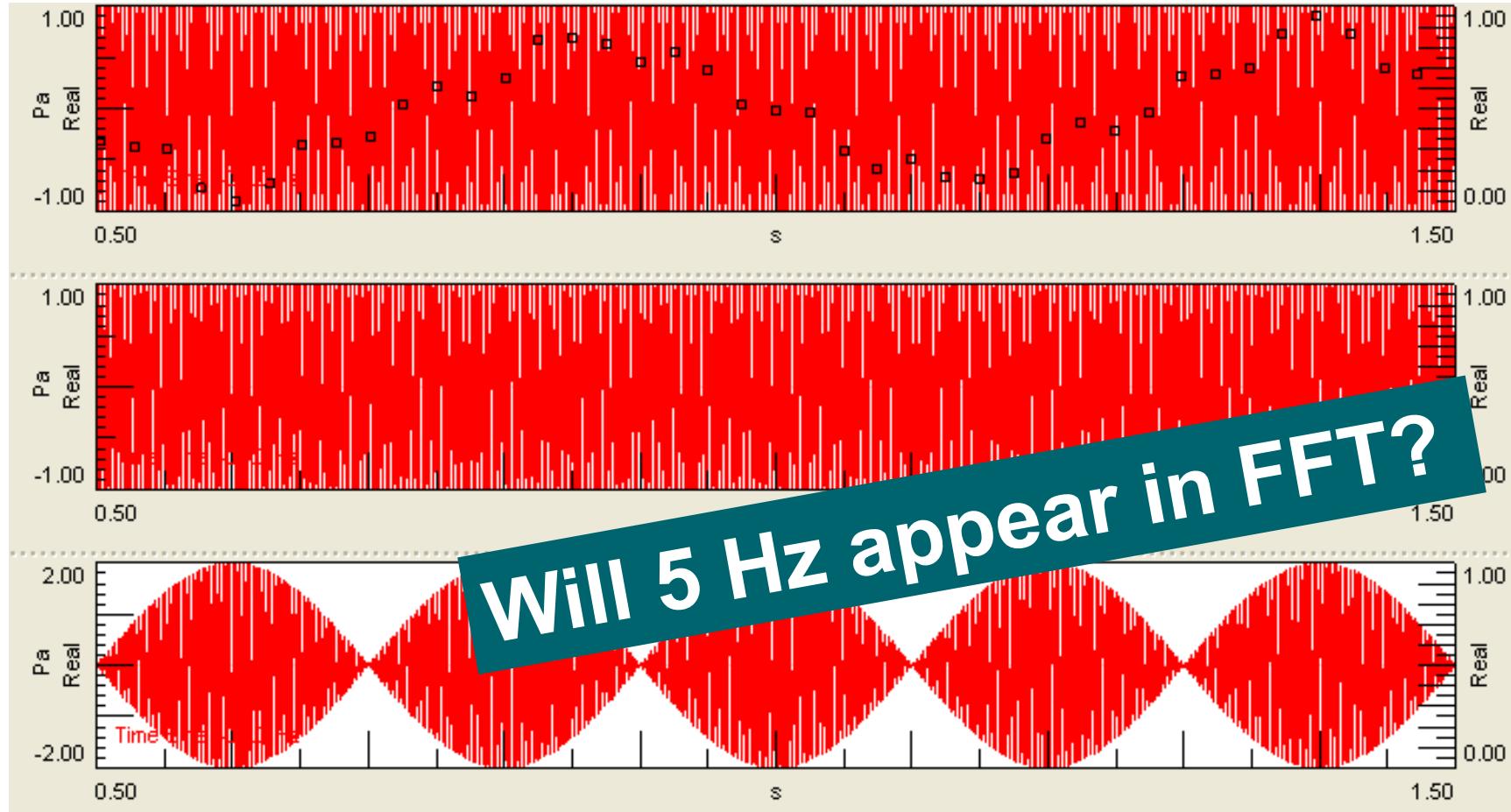


400 Hz

405 Hz

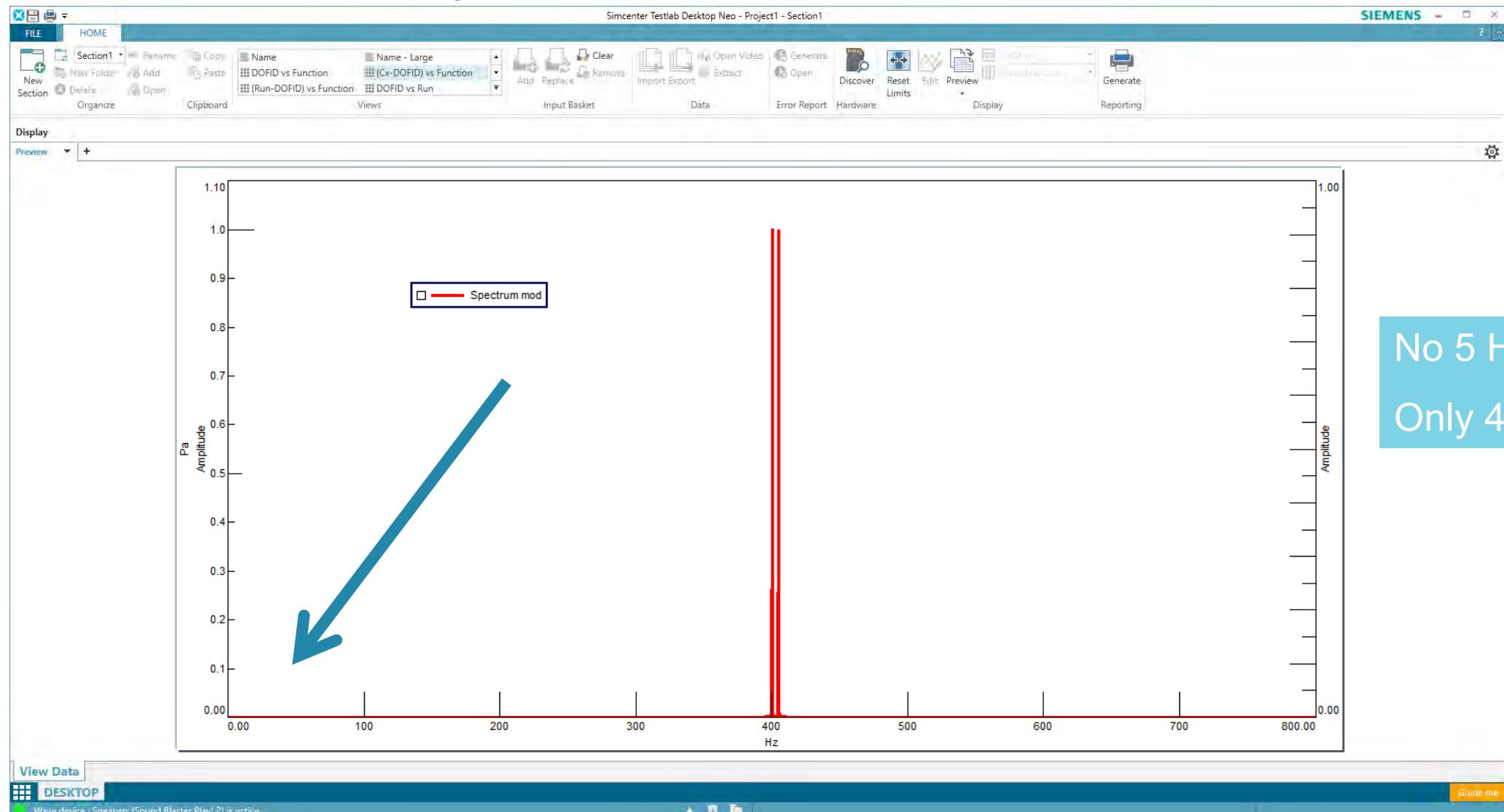
400+405 Hz

Modulation Theory



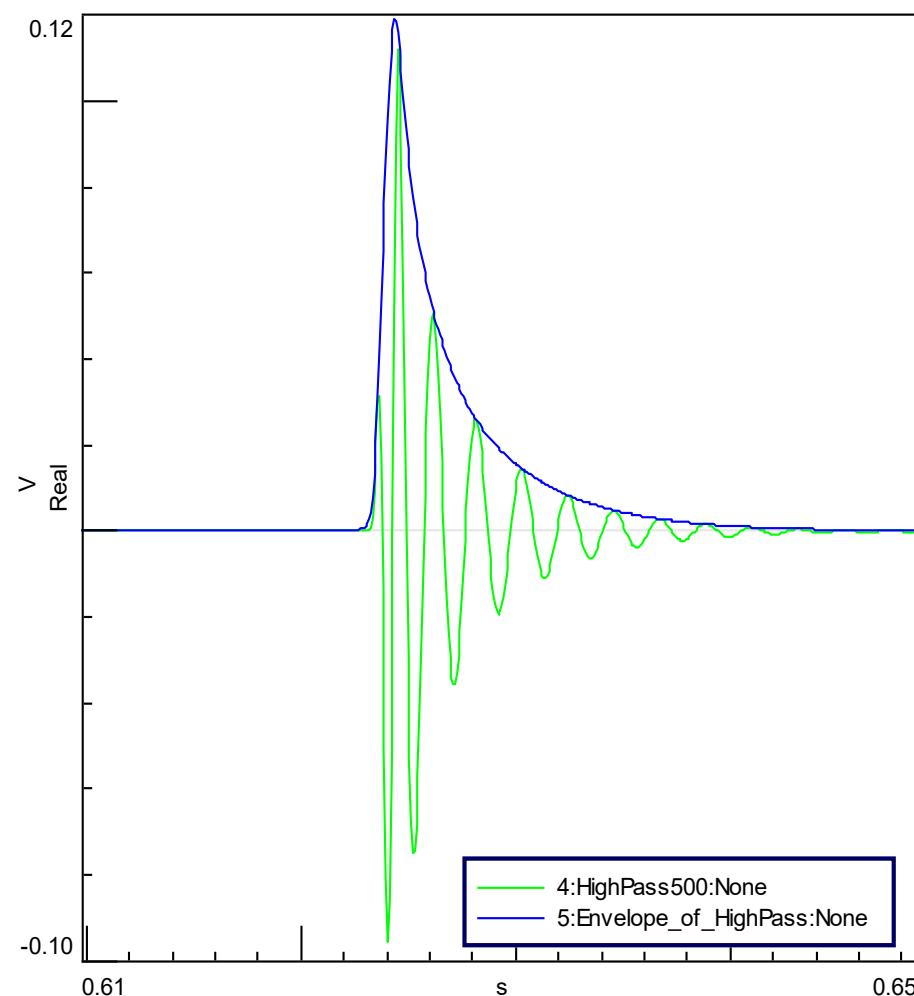
5 Modulations per Second

Modulation Theory



No 5 Hz in FFT!
Only 400 and 405 Hz.

Modulation Theory



- Envelope done by Hilbert Transform
- Hilbert Transform separates slowly varying envelope from rapidly varying signal



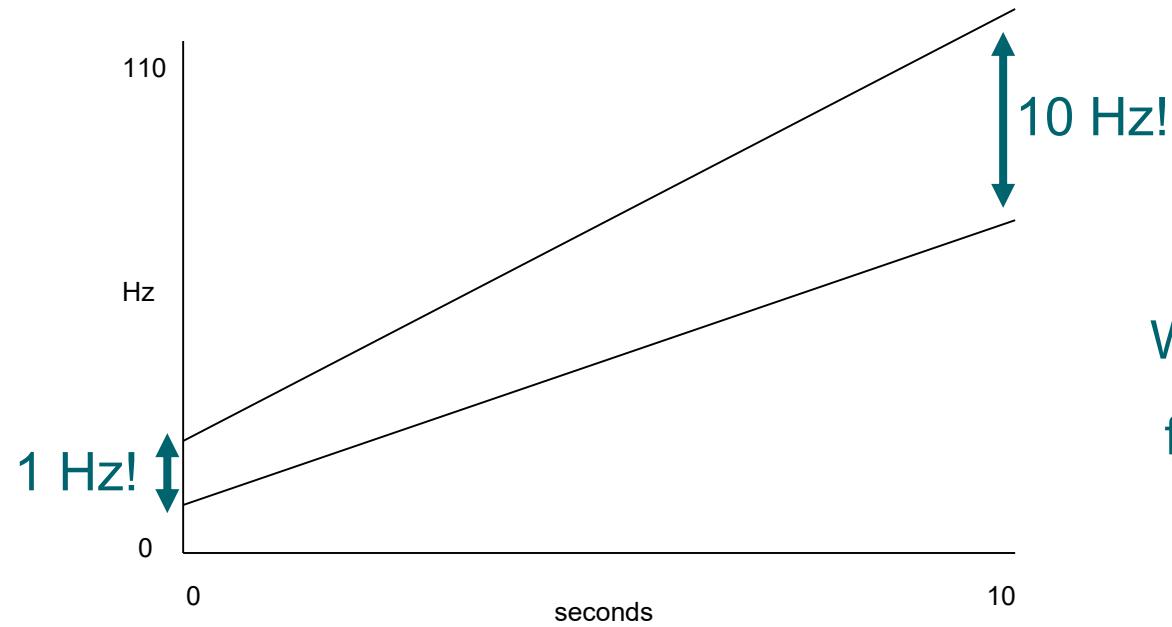
Fluctuation Strength and Roughness

Roughness and Fluctuation Strength

Let's take two sweeping sine tones over 10 secs:

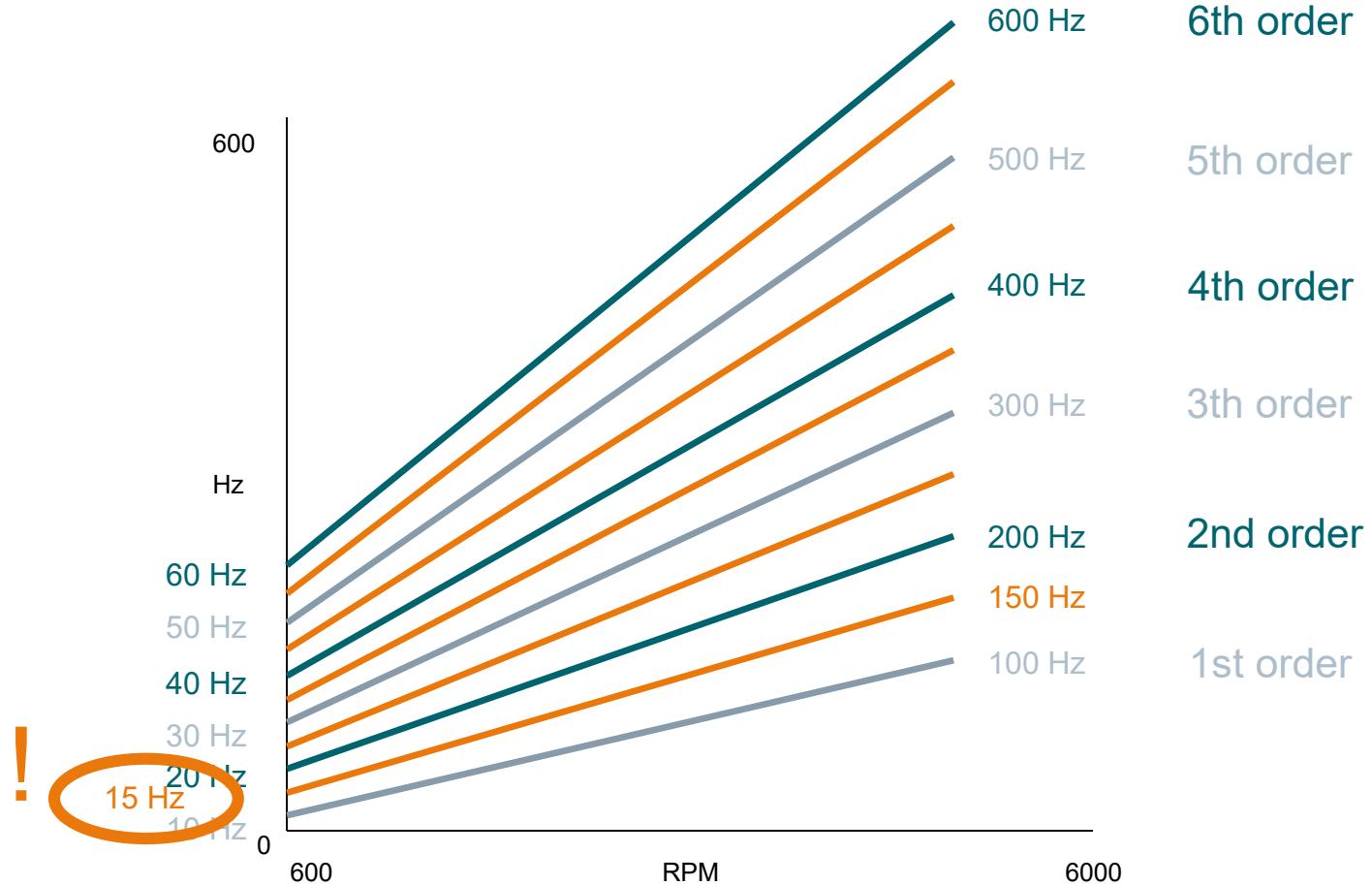
- 10 Hz to 100 Hz
- 11 Hz to 110 Hz

What is initial modulation frequency?



What is the end modulation frequency at 10s?

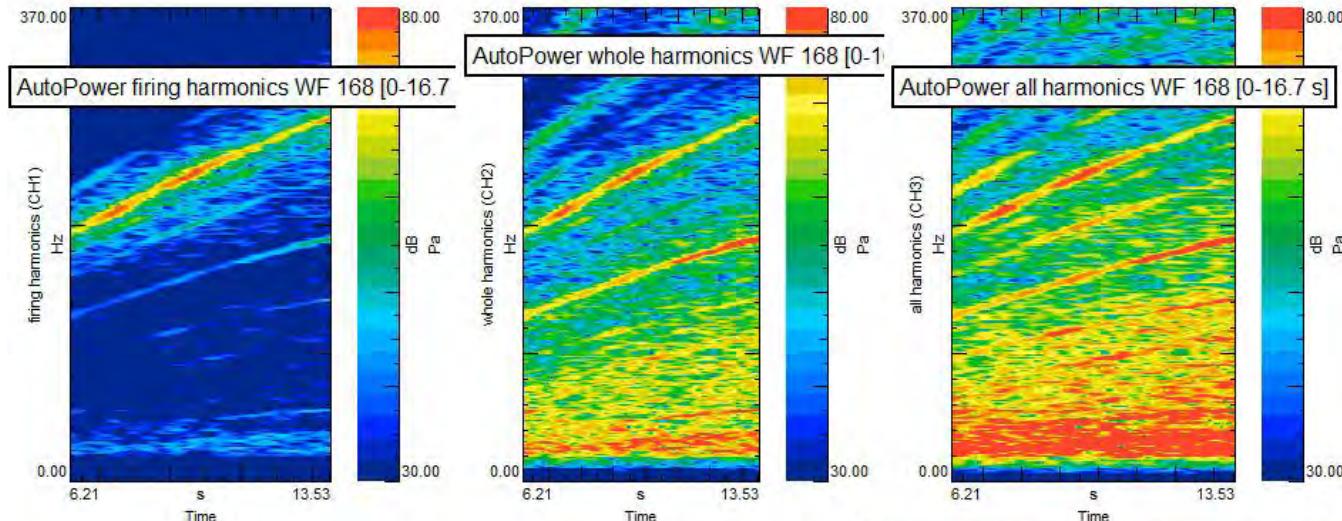
Engine Harmonics



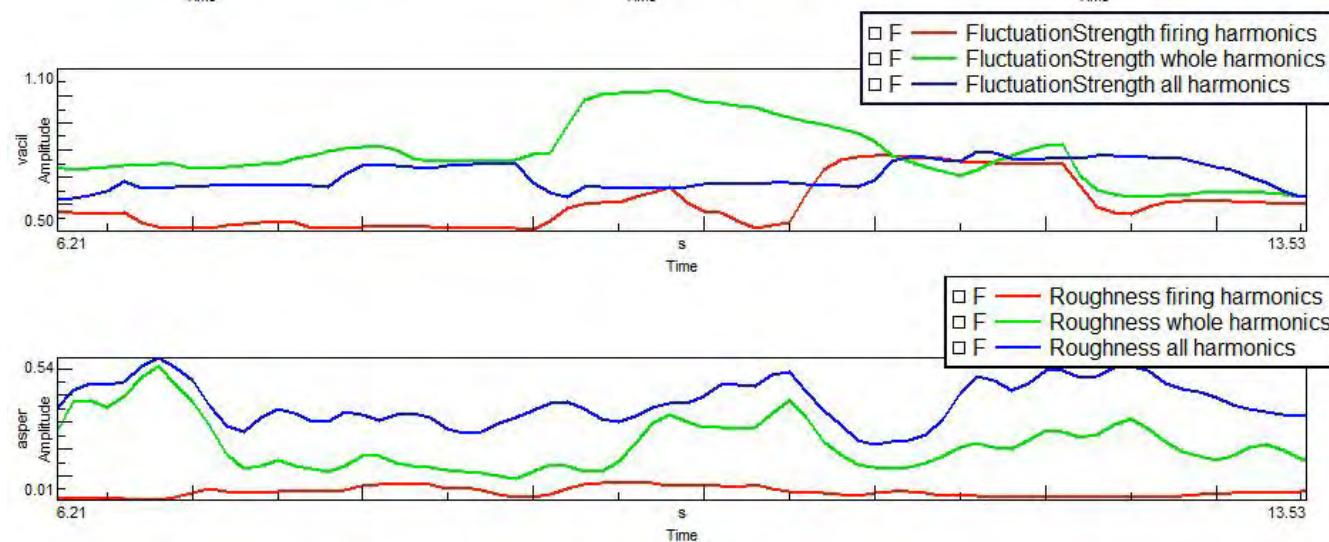
ROUGHNESS and FLUCTUATION STRENGTH

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Fluctuation Strength focuses on slower modulations, between 0 and 20 Hz, max at 4Hz



1 vacil is *fluctuation strength* produced by a 1000 Hz tone of 60 dB which is 100% amplitude modulated at 4Hz



Roughness focuses on faster modulations, between 20 and 300 Hz, max at 70 Hz

1 asper is *roughness* produced by a 1000 Hz tone of 60 dB which is 100% amplitude modulated at 70 Hz



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Siemens PLM
Simulation & Testing Solutions

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Thank you